Configuring HyperLaunch Reciever
On Windows 2000 Server

To configure and monitor HyperLaunch Receiver on a Windows 2000 server you need to install the HyperLaunch Receive snap-in in a new MMC console or add it to an existing console.

To install the **HyperLaunch Receive** snap-in to a console, follow these steps.
- Click **Start > Run**... and enter *mmc* in the Open dropdown menu in the Run window.
- Click **OK** to start Microsoft Management Console.

Creating a new HyperLaunch Console
- Click **File > Add/Remove Snap-in** and click **Add**.
  - a. From the list of snap-ins, select **Receive.MAP** and click **Add**.
  - b. When the snap-in has been added, click **Close**.
  - c. Click **OK** to close the **Add/Remove** Snap-in window.
- When the snap-in has been installed, the console displays Receive.MAP service, with one server— **localhost**. If the service is not running, **localhost** displays an error message in parenthesis: **(unavailable).**
- Save the console (**File > Save**). Provide the console a name — Hyper*Launch* for example. By default, consoles (with the **.msc** suffix) are stored with Window's other administrative tools.

Adding HyperLaunch to an exiting Console
- To add HyperLaunch Receive snap-in to an existing, click **File > Open** and select an existing console. For example to add the HyperLaunch Receive console to the Windows Computer Management Console open it from **C:\Windows\System32\COMPMGMT.MSC**
- To add the console for **HyperLaunch**
  - a. Click **File > Add/Remove** Snap-in.
  - b. From **Snap-in add to:** drop down menu select **Computer Management.**
  - c. Now Select **Add** from the bottom right of the **Add/Remove Snap-in** window.
  - d. From the list of snap-ins, select **Receive.MAP** and click **Add**.
  - e. When the snap-in has been added, click **Close**.
  - f. Click **OK** to close the **Add/Remove Snap-in** window.
- When the snap-in has been installed, the console displays Receive.MAP, with one server— **localhost**. If the service is not running, **localhost** displays an error message in parenthesis: (**unavailable**).
- Save the console (**File > Save**).