



# **Release Notes**

### **ATTENTION all previous version customers!**

Version 10 is a paid upgrade and requires a new serial number. If you are upgrading from versions 4-9, users will retain the same serial number when upgrading to version 10. Versions 1, 2, and 3 are not eligible for upgrade pricing.

If you install version 10 and attempt to complete a project without purchasing a new license or upgrade, your videos exported from ScreenFlow 10 will contain a watermark. Once you have entered a valid version 10 serial, projects that were created in demo mode can be re-exported to remove the watermark.

To obtain the upgrade pricing:

- Versions 6+:
  - o Install ScreenFlow 10 and use a buy link in the ScreenFlow menu or Preferences>License panel.
    - Your prior version serial number must be activated in the ScreenFlow Preferences> License panel of ScreenFlow 10 before initiating the upgrade process.
    - Unable to launch a prior version or having other upgrade issues? Use our Web Upgrade Tool.
- Versions 4 and 5:
  - o You **must** use our <u>Web Up grade Tool</u>.
  - Alternatively, you can contact our sales team for assistance, though the Web Upgrade tool is strongly recommended for the quickest experience.
- Versions 1, 2, and 3:
  - Not eligible for upgrade pricing.
  - You must purchase ScreenFlow 10 at its retail price.

### Mac App Store Customers:

Unfortunately, the Mac App Store does not allow for product upgrades. If you missed the launch day pricing, you have two options:

- 1. You can purchase ScreenFlow 10 from the Mac App Store at full price. This option would allow you to run ScreenFlow on as many devices as the Mac App Store allows.
- 2. You may use our <u>Web Upgrade Tool</u> to obtain upgrade pricing. This will require that you transfer your license to a Telestream license, upgrade to ScreenFlow 10, and run it on one device at a time per the Telestream EULA.

Differences between Telestream version and Mac App Store version





### System Requirements:

- Apple Silicon or Intel-based Mac with 64-bit processor Core i3+ recommended
- Operating Systems
  - o macOS 15 Sequoia
  - o macOS 14 Sonoma
- Minimum 4 GB RAM
- 20 GB hard drive
- Apple macOS approved graphics card<sup>2,3</sup> required
- Cameras using the DV and/or HDV codec are not supported. Click here to learn more.

## Supported UVC capture devices:

The following UVC capture cards have been tested and are supported by ScreenFlow 9 and higher:

- Magewell USB Capture
- Epiphan AV.IO
- AJA U-Tap
- Elgato CamLink 4K

<sup>&</sup>lt;sup>1</sup>ScreenFlow does not support "Hackintosh" systems

<sup>&</sup>lt;sup>2</sup>ScreenFlow requires a GPU officially supported by Apple

<sup>&</sup>lt;sup>3</sup>ScreenFlow does not support NVIDIA "Web Drivers"





# **10.5 - Changes**

### What's New:

- New Screen Recording capabilities (SF-73)
  - Add ability to exclude ScreenFlow from recordings.
    - Can exclude Recording Monitor from recording
  - Add ability to exclude specific applications from recordings.
  - o Add ability to include only specific applications in recordings.
  - o Add ability to record screen regions.
  - Add support for looped and timed recordings.
- Add native system audio recording using Basic Computer Audio
  - O No audio driver installation is needed.
  - O Ability to record each application's audio separately.
- Recording Monitor improvements
  - Display desktop preview from recorder (SF-108)
  - Display audio levels from microphones (SF-109)
  - Display audio levels received from recorder (SF-110)

### Fixes:

- **SF-274:** Fixed SRT files with malformed timecode separators show blank captions when imported.
- SF-270: Fixed some transitions apply to the entire canvas instead of the selected clip.
- **SF-262:** Fixed some help links throughout the app.
- SF-253: Fixed audio from disabled channel 1 plays back after reopening project.
- SF-246: Fixed recording fails when Continuity Camera is selected.
- **SF-244:** Fixed ScreenFlow records at doubled resolution when display is set to non-native size.
- SF-242: Fixed ScreenFlow doesn't record the first few seconds of audio from AirPods.
- SF-237: Fixed canvas resize tool does not update document settings.
- **SF-230:** Fixed the waveform is not visible for channel 1 in multichannel audio clips when opening a document.
- **SF-219:** Show a warning when the user saves or opens a ScreenFlow document in Cloud storage.
- **SF-205:** Fixed the Stock Media Library does not populate until the user searches.
- **SF-197:** Fixed runtime error when editing a document.
- **SF-195:** Fixed runtime error when dragging video from Stock Media Library.
- **SF-191:** Fixed adding a proxy to a video clip breaks media rotation.
- **SF-186:** Fixed crash when dragging an unsupported media file into timeline.
- **SF-178:** Filter out audio devices that do not provide audio to external applications.
- **SF-175:** Fixed can't scroll audio input window after it overflows.
- SF-174: Fixed system audio capture driver does not work until a system reboot.





- **SF-172:** Fixed offline activation fails.
- **SF-162:** Fixed ScreenFlow hangs when a recording is stopped.
- **SF-160:** Fixed ScreenFlow export window default preset does not load correctly.
- **SF-151:** Fixed Desktop icons are not recorded when the user's profile is set to automatically hide the Dock.