



Release Notes

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ATTENTION all previous version customers!

Version 6 is a \$34 paid upgrade from previous versions of ScreenFlow, and will require a new serial number. In order to get the \$34 upgrade price, your current serial number must be activated in the Preferences> License panel. If you install version 6 without purchasing a new serial number, your videos exported from ScreenFlow 6 will contain a watermark. Please read these upgrade instructions before installing.

System Requirements

- Intel-based* Mac with 64-bit processor Core i3 recommended
- Operating Systems
 - o OS X 10.10 Yosemite
 - o OS X 10.11 El Capitan
- Minimum 2 GB RAM
- 20 GB hard drive
- Quartz Extreme compatible graphics card** and display required for preview
- Online Help browser requirements:
- Cameras using the HDV codec are not supported

New Features in 6.0

- Partial Screen Capture Record any part of your screen. Capture just a single application window, define a region, or record the entire desktop.
- iOS Audio Monitoring Now you can listen to your iOS devices audio WHILE you are capturing and recording it! Great for mobile games, app developers, musicians anyone who needs to demo an app where audio is a crucial part of the operation.
- Loop Recording Set ScreenFlow to create a rolling recording buffer so
 you will be able to record for hours without taking up all your hard drive
 space. When you stop the recording, ScreenFlow will only keep the
 configured number of minutes of recorded footage you told it to
 remember. Helpful for reporting of intermittent computer or application
 issues, or for use when gaming to share that big moment!

^{*}Intel GMA chips are unable to support Motion Blur and some Callout features

^{**}ScreenFlow requires a GPU officially supported by Apple

- Multi-Channel Audio Mixer ScreenFlow now sees and records
 multiple audio channel inputs from USB mixers. Record up to 16 discreet
 audio channels from a single USB input, then mix and adjust them
 separately in ScreenFlow's inspector.
- Extract Audio Channels Now you can pull out any audio channel into it's own track. Great for isolating audio channels or inputs inside multichannel audio clips
- Redesigned Countdown Overlay ScreenFlow will now tell you exactly
 what sources are going to be recorded while it counts down to start the
 recording. No more last minute guessing!
- Redesigned Waveforms Audio waveforms are now drawn using a new implementation for better performance and more accuracy.

Improved and Streamlined Editing Improvements

- **Updated and Improved User Interface** We've added new icons in the timeline and canvas for greater control. Now you can mute your video or audio on a track independently, use a quick access pop-up to set your project dimensions, and mute your audio monitors with a new headphone button.
- New Motion Tab for Animation Effects Choose from three all new motionanimated effects: Spring, Gravity, and Pulse. Simply click to apply them to your clips and create professional looking animations without the hassle of selecting key frames or writing custom code.
- New Motion Curves We've added exponential curve types, both in and out, for more dynamic effects and animations!
- New Video Property: Corner Matte Now you can easily add an attractive
 matte to your video clips and images by rounding their corners and hard
 edges using a slider in the video properties tab.
- More Canvas Control: Pan and Grab You can now hold the space-bar to click and grab the canvas to move around the view. Great for easily moving small increments or inspecting visual elements in close detail.
- Replace Clips within the Timeline Swap clips in the timeline without
 changing the overall duration of a segment or the need to re-do the changes
 already applied to the clip.
- Ability to Set Default Curve Type Now you can choose the curve type you use most often to be your default when adding new actions or motions to clips.
- Easier Re-Sizing in Canvas ScreenFlow 6 now automatically locks the aspect ratio of clips, images, and text in the timeline so you can quickly resize them without squeezing or scrunching them into odd aspect ratios, or needing to hold down the Shift key. (An option in the preferences allows you to revert to how previous versions behaved if you desire).

New Export and Publish Capabilities

Animated GIF Export – Create GIFs right from your ScreenFlow projects. It's
easy to export great looking short animations for the web, memes, tutorials or
social networking!

- Publish to Telestream Cloud Direct publishing to Telestream Cloud, our ondemand, pay-as-you-go, encoding service. Export from ScreenFlow to Telestream Cloud, then create as many different formats and versions of your video that you need! This enables you to make a single master copy, then let our online transcoder create all of your deliverables in one shot!
- ProRes 422 and 422 LT Export We've added more ProRes profiles for greater control over the size and quality of your project outputs.
- Export Progress Over Dock Icon Quickly determine how much time is left on your exports with a handy progress bar displayed on top of the ScreenFlow icon in the dock.

Version 6.0 also contains hundreds of bug fixes as well as other improvements to the efficiency of the user interface.