

Vantage Flip64 2026.2 Release Notes

About This Release

This is a maintenance ComponentPac release for Vantage that includes new improvements. The release build number is: 2026.2.5407.

These release notes are applicable to the Transcode and Transcode Pro option for Vantage. Refer to separate Version 8.1 / 8.2 / 8.3 release notes for Vantage Platform and other components of Vantage for additional information.

Note: This release is intended for Vantage 8.1, Vantage 8.2, or Vantage 8.3.

Note: Testing for this release was performed using Nvidia Driver version 573.73.

Nvidia Driver version 573.73 is only supported on Windows 2019 and higher.

Improvements in Flip64 2026.2 Release

Improvements	
TXMF-9694	Improvement – Added UI to specify server for Kantar/Fifty5Blue online license.
TXMF-9689	Improvement – Added support for JPEG2000 with Blackwell GPUs.

Known Issues in This Release

The following are known issues in this release, which may be fixed in a future version.

Numa utilization and job performance differences in machines that have 96+ virtual cores (48 without hyper-threading)

This can be resolved by using OpenCL version 18.1 or newer (TXMF-7444). When updating OpenCL versions, a machine restart is required.

Known NVIDIA Lightspeed GPU encoder issues:

Flip64 actions that use an older version of the Lightspeed GPU encoder are not upgradeable to the new version of the NVIDIA Lightspeed GPU encoder. If you wish to use the new encoder, you will have to remake those Flip64 actions.

There is also a change in the GOP length limitation in the new encoder. The old encoder had a GOP Length maximum value of 1024 (GOP Length option under Codec Configuration). The new encoder has a GOP Length maximum value of 1000 (Max IDR-frame Interval (GOP length) option under Frame Type).

Tachyon Deterministic Mode limitations

There are some known limitations of this feature:

$\text{abs}((\text{src framecount} * \text{framerate_conv_factor}) - \text{output frame count})$ must be less than 5 frames. We recommend that users only adjust the output frames by + or – 1.

Media Expansion Converter and Discontinuous Timecode

There may be cases where use of the Media Expansion Converter will produce discontinuous timecode due to inserted media. In the future there may be more options to control this behavior.

Using Multi-Pass Encoding with x265

Multi-pass encoding in x265 is currently limited to two passes. Attempting more passes will result in an error.

Two Pass Encoding and Open Workflows

When two pass encoding is enabled in Vantage, actions may not be used in 'Open Mode'. An action in the Open Workflow mode which attempts a two-pass encoding will hang and does not provide an error that two pass encoding is not supported.

FFV1 Encoding may fail when Flip64 is in Cloud Mode

FFV1 encoding of long form content may fail when Flip64 is in Cloud Mode. With Flip64 8.0.8 and later, Cloud Mode will be unavailable if FFV1 encoding is configured.